

**E.G.S. PILLAY ENGINEERING COLLEGE**  
(Autonomous)

Approved by AICTE, New Delhi | Affiliated to Anna University, Chennai|

Accredited by NAAC with 'A' Grade |Accredited by NBA

(CSE, EEE, MECH, CIVIL, ECE, IT)

**NAGAPATTINAM – 611 002**



**MASTER OF COMPUTER APPLICATIONS**

Curriculum and Syllabi

First Year – First Semester

SEMESTER I									
Course Code	Course Name	L	T	P	C	Maximum Marks			Category
						CIA	ES	Total	
<b>Theory Course</b>									
2001CA101	Linear Algebra, Probability and Statistics	2	2	-	3	40	60	100	FC
2002CA102	Advanced Data structures and Algorithms	3	-	-	3	40	60	100	PC
2002CA103	Computer Communications and Networks	3	-	-	3	40	60	100	PC
2002CA104	Advanced Databases	3	-	-	3	40	60	100	PC
2002CA105	Python Programming	3	-	-	3	40	60	100	PC
2002CA106	Software Engineering and Project Management	3	-	-	3	40	60	100	PC
	Audit Course I*	2	-	-	-	100	-	100	AC
<b>Laboratory Course</b>									
2002CA107	Advanced Data structures and Algorithms Laboratory	-	-	4	2	50	50	100	PC
2002CA108	Python Programming Laboratory	-	-	4	2	50	50	100	PC
2004CA109	Life Skill I – Verbal Ability	-	-	2	1	100	-	100	EEC
<b>Total</b>		<b>19</b>	<b>2</b>	<b>10</b>	<b>23</b>	<b>540</b>	<b>460</b>	<b>1000</b>	

<b>2001CA101</b>	<b>LINEAR ALGEBRA, PROBABILITY AND STATISTICS</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>2</b>	<b>2</b>	<b>0</b>	<b>3</b>

**PREREQUISITE:**

1. Basic Multivariable Calculus & Elementary Linear Algebra

**COURSE OBJECTIVES:**

1. To find the basis and dimension of vector space
2. To obtain the matrix of linear transformations and its eigenvalues and eigenvectors
3. To provide foundation on Applied probability
4. To use various statistical techniques in Application Problems
5. To introduce the concept of Design of Experiments for data analysis

**COURSE OUTCOMES:**

On the successful completion of the course, students will be able to CO1: Test the consistency and solve system of linear equations.

- CO1:** Find the basis and dimension of vector space.  
**CO2:** Apply the Probability axioms as well as rules and the distribution of discrete and continuous also the random variable ideas in solving real world problems.  
**CO3:** Use statistical techniques in testing hypothesis on data analysis.  
**CO4:** Use the appropriate statistical technique of design of experiments in data analysis.  
**CO5:** Find the basis and dimension of vector space.

**COs Vs POs MAPPING:**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CO1</b>	3	3	-	2	-	-	3	-	-	-	-	-
<b>CO2</b>	3	3	-	2	-	-	3	-	-	-	-	-
<b>CO3</b>	3	3	-	2	-	-	3	-	-	-	-	-
<b>CO4</b>	3	3	-	2	-	-	3	-	-	-	-	-
<b>CO5</b>	3	3	-	2	-	-	3	-	-	-	-	-

**COs Vs PSOs MAPPING:**

COs	PSO1	PSO2	PSO3
<b>CO1</b>	-	-	-
<b>CO2</b>	-	-	-
<b>CO3</b>	-	-	-
<b>CO4</b>	-	-	-
<b>CO5</b>	-	-	-

**COURSE CONTENTS:**

<b>MODULE I</b>	<b>VECTOR SPACES</b>	<b>8 Hours</b>
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Real and Complex fields - Vector spaces over Real and Complex fields - Sub space - Linear space- Linear independence and dependence - Basis and dimension.

<b>MODULE II</b>	<b>LINEAR TRANSFORMATION</b>	<b>9 Hours</b>
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Linear transformation - Rank space and null space - Rank and nullity - Dimension theorem - Matrix representation of linear transformation - Eigenvalues and Eigenvectors of linear transformation.

<b>MODULE III</b>	<b>PROBABILITY AND RANDOM VARIABLES</b>	<b>8 Hours</b>
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Probability - Axioms of Probability - Conditional Probability - Addition and multiplication laws of

Probability - Baye's theorem - Random Variables - Discrete and continuous random variables - Probability mass function and Probability density functions - Cumulative distribution function - Moments and variance of random variables - Properties - Binomial, Poisson, Geometric, Uniform, Exponential, Normal distributions and their properties.		
<b>MODULE IV</b>	<b>TESTING OF HYPOTHESIS</b>	<b>12 Hours</b>
Sampling distributions - Tests based on small and large samples - Normal, Student's t, Chi-square and F distributions for testing of mean, variance and proportion and testing of difference of means variances and proportions - Tests for independence of attributes and goodness of fit.		
<b>MODULE V</b>	<b>DESIGN OF EXPERIMENTS</b>	<b>8 Hours</b>
Analysis of variance - Completely randomized design - Random block design (One-way and Twoway classifications) - Latin square design - $2^2$ Factorial design.		
<b>TOTAL: 45 HOURS</b>		
<b>REFERENCES:</b>		
1. <i>Friedberg A.H, Insel A.J. and Spence L, Linear Algebra, Prentice Hall of India, New Delhi, 2004.</i>		
2. <i>Faires J.D. and Burden R., Numerical Methods, Brooks/Cole (Thomson Publications), New Delhi, 2002.</i>		
3. <i>Devore, J.L, Probability and Statistics for Engineering and Sciences, Cengage Learning, Eighth Edition, New Delhi, 2014.</i>		
4. <i>I. Miller and M. Miller, Mathematical Statistics, Pearson Education Inc., Asia Seventh Edition, New Delhi, 2011.</i>		
5. <i>Richard Johnson, Miller and Freund's Probability and Statistics for Engineer, Prentice Hall of India Private Ltd., Eighth Edition, New Delhi, 2011.</i>		
6. <a href="https://nptel.ac.in/">https://nptel.ac.in/</a>		

<b>2002CA102</b>	<b>ADVANCED DATA STRUCTURES AND ALGORITHMS</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**PREREQUISITE:**

	1. Problem Solving And Programming
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**COURSE OBJECTIVES:**

	1. To understand the linear and non linear data structures available in solving problems
	2. To know about the sorting and searching techniques and its efficiencies
	3. Using the Graph data structures and algorithms in real time applications
	4. To use algorithm design paradigms for algorithm design

**COURSE OUTCOMES:**

On the successful completion of the course, students will be able to	
<b>CO1:</b>	To select and apply the data structure to suit any given problem.
<b>CO2:</b>	Design and Implement Tree data structures and Sets
<b>CO3:</b>	Implement a variety of algorithms for sorting
<b>CO4:</b>	To apply the algorithm design techniques to any of the real world problem.
<b>CO5:</b>	Design algorithms using dynamic programming and Greedy approaches and graph structure to solve real-life problems.
<b>CO6:</b>	Analyze problems in terms of polynomial time.

**COs Vs POs MAPPING:**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CO1</b>	3	3	-	2	-	-	-	-	-	-	-	-
<b>CO2</b>	3	3	-	2	-	-	-	-	-	-	-	-
<b>CO3</b>	3	3	-	2	-	-	-	-	-	-	-	-
<b>CO4</b>	3	3	-	2	-	-	-	-	-	-	-	-
<b>CO5</b>	3	3	-	2	-	-	-	-	-	-	-	-

**COs Vs PSOs MAPPING:**

COs	PSO1	PSO2	PSO3
<b>CO1</b>	-	3	2
<b>CO2</b>	-	3	2
<b>CO3</b>	-	3	2
<b>CO4</b>	-	3	2
<b>CO5</b>	-	3	2

**COURSE CONTENTS:**

<b>MODULE I</b>	<b>LINEAR DATA STRUCTURES</b>	<b>9 Hours</b>
Introduction – Arrays – Structures- Abstract Data Types (ADT)- Stack- Representing Stacks- Applications of stack – Infix to postfix conversion – evaluation of expression- Queue- Representing Queue- Applications of Queue- Linked Lists –singly Linked list- Doubly Linked lists.		
<b>MODULE II</b>	<b>TREE STRUCTURES</b>	<b>9 Hours</b>
Binary Trees – Operations on Binary trees – Binary Tree Representations – Node representation – Internal and External nodes- Binary tree Traversals - Binary search tree -Huffman Algorithm-		

<b>MODULE III</b>	<b>BALANCED SEARCH TREES, SORTING AND INDEXING</b>	<b>9 Hours</b>
Red-Black trees –B-Trees - Sorting – Bubble sort - Quick Sort - Insertion Sort – Heap sort – Hashing Hashing functions - Collision Resolution Techniques - Separate chaining - Open addressing - Multiple Hashing.		
<b>MODULE IV</b>	<b>GRAPHS</b>	<b>9 Hours</b>
Definitions – Representation of graph - Graph Traversals - Depth-first traversal – breadth-first traversal - applications of graphs - Topological sort – shortest-path algorithms – minimum spanning tree – Prim's and Kruskal's algorithms – Single Source Shortest Path -Dijkstra’s Algorithm - biconnectivity – Euler circuits.		
<b>MODULE V</b>	<b>ALGORITHM DESIGN AND ANALYSIS</b>	<b>9 Hours</b>
Algorithm Analysis – Asymptotic Notations - Divide and Conquer – Merge Sort – Binary Search -Greedy Algorithms – Activity Selection Problem – Dynamic Programming – Matrix Chain Multiplication – Longest Common Subsequence- Backtracking – Sum of Subset Problem-NP Problems -Polynomial Time – Polynomial-time Verification -Vertex Cover Problem-Clique .		
		<b>TOTAL: 45 HOURS</b>
<b>REFERENCES:</b>		
1. Y. Langsam, M. J. Augenstein and A. M. Tenenbaum, “Data Structures using C”, Pearson Education Asia, 2004.		
2. T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein, "Introduction to algorithms", Second Edition 3.		
3. Anany Levitin “Introduction to the Design and Analysis of Algorithms” Pearson Education 2003.		
4. M. A. Weiss, “Data Structures and Algorithm Analysis in C++”, Pearson Education Asia, 2013.		
5. <a href="https://www.tutorialspoint.com/data_structures_algorithms/algorithms_basics.htm">https://www.tutorialspoint.com/data_structures_algorithms/algorithms_basics.htm</a>		

<b>2002CA103</b>	<b>COMPUTER COMMUNICATIONS AND NETWORKS</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>								
		<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>								
<b>PREREQUISITE:</b>													
1. Computer Organization and Architecture													
<b>COURSE OBJECTIVES:</b>													
1. To explore various data communication techniques.													
2. To know network fundamentals and protocols.													
3. To understand network addressing and routing concepts.													
4. To understand the requirement of reliable and unreliable communication													
5. To understand the functionality and concepts of various application layer protocols													
<b>COURSE OUTCOMES:</b>													
On the successful completion of the course, students will be able to													
<b>CO1:</b>	Analyze the Communication Model and Data encoding techniques used in Computer Communications												
<b>CO2:</b>	CO2: Create simple networks by applying networking Protocols												
<b>CO3:</b>	CO3: Establish Data communication layer in simple networks using Data Link Protocols.												
<b>CO4:</b>	CO4: Categorize IP addresses using classes of IP and create subnets.												
<b>CO5:</b>	CO5: Establish Transport layer and application layer in simple networks using protocols.												
<b>COs Vs POs MAPPING:</b>													
	<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
	<b>CO1</b>	3	3	-	-	-	-	-	-	-	-	-	-
	<b>CO2</b>	3	3	-	2	-	-	-	-	-	-	-	-
	<b>CO3</b>	3	3	-	2	-	-	-	-	-	-	-	-
	<b>CO4</b>	3	3	3	2	-	-	-	-	-	-	-	-
	<b>CO5</b>	3	3	3	2	-	-	-	-	-	-	-	-
<b>COs Vs PSOs MAPPING:</b>													
	<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>									
	<b>CO1</b>	-	-	-									
	<b>CO2</b>	-	2	-									
	<b>CO3</b>	-	2	-									
	<b>CO4</b>	-	2	-									
	<b>CO5</b>	-	2	-									
<b>COURSE CONTENTS:</b>													
<b>MODULE I</b>	<b>DATA COMMUNICATIONS</b>				<b>8 Hours</b>								
Data communications and Networking: Communication model, Data transmission concepts and terminology, Transmission media, Data encoding techniques – Digital data communication techniques: Error detection and correction, Line configurations – Multiplexing: FDM, TDM, Statistical TDM.													
<b>MODULE II</b>	<b>NETWORK FUNDAMENTALS</b>				<b>8 Hours</b>								
Network Architecture: The OSI model, TCP/IP model – Network interface layer: Framing – Reliable transmission: stop and wait protocol, sliding window protocols.													

<b>MODULE III</b>	<b>DATA LINK LAYER</b>	<b>10 Hours</b>
Data link control - Flow Control – Error Detection and Error Correction - MAC – Ethernet, Token ring, Wireless LAN MAC – Blue Tooth – Bridges – Spanning Tree Algorithm.		
<b>MODULE IV</b>	<b>NETWORK LAYER</b>	<b>9 Hours</b>
Network layer functions – circuit switching – packet switching – IP datagram – IPv4 – Sub netting and classless addressing – IPv6 – ARP – Routing protocols: distance vector, link state – ICMP – ICMPv6 – Case study on Network Design.		
<b>MODULE V</b>	<b>TRANSPORT LAYER AND APPLICATION LAYER</b>	<b>10 Hours</b>
Transport Layer: Duties of transport layer– User Datagram Protocol – Transmission Control Protocol – Congestion – Congestion control. Application Layer: Application layer Protocols – World Wide Web and HTTP – FTP – Domain name system– Telnet –Electronic mail protocols –SNMP – Case study on Software Defined Networks.		
<b>TOTAL: 45 HOURS</b>		
<b>REFERENCES:</b>		
1. Larry L. Peterson and Bruce S. Davie, “Computer Networks: A Systems Approach”, Fifth Edition, Morgan Kaufmann Publishers, 2012.		
2. William Stallings, “Data and Computer Communications”, Tenth Edition, Pearson, 2013		
3. James F. Kurose, Keith W. Ross, “Computer Networking: A Top-Down Approach”, Fifth Edition, Pearson Education, 2012.		
4. Forouzan, “Data Communication and Networking”, Fifth Edition, TMH, 2012.		
5. Andrew S.Tannenbaum and David J. Wetherall, “Computer Networks”, Fifth Edition, Pearson Education, 2011.		
6. <a href="https://www.javatpoint.com/computer-network-tutorial">https://www.javatpoint.com/computer-network-tutorial</a>		
7. <a href="https://www.tutorialspoint.com/data_communication_computer_network/index.htm">https://www.tutorialspoint.com/data_communication_computer_network/index.htm</a>		
8. <a href="https://www.geeksforgeeks.org/computer-network-tutorials/">https://www.geeksforgeeks.org/computer-network-tutorials/</a>		
9. <a href="https://www.tutorialsworld.com/ns2/NS2-1.htm">https://www.tutorialsworld.com/ns2/NS2-1.htm</a>		

<b>2002CA104</b>	<b>ADVANCED DATABASES</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>																																																																										
		<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>																																																																										
<b>PREREQUISITE:</b>																																																																															
	1. Basic Data Structures																																																																														
	2. Database management system																																																																														
<b>COURSE OBJECTIVES:</b>																																																																															
	1. To learn the fundamentals of Parallel and Distributed Databases																																																																														
	2. To make a study on Object Oriented Databases																																																																														
	3. To explore the concepts of XML Databases and Mobile Databases																																																																														
	4. To gain knowledge on the intelligent Databases.																																																																														
<b>COURSE OUTCOMES:</b>																																																																															
On the successful completion of the course, students will be able to																																																																															
<b>CO1:</b>	Develop transaction processing systems with concurrency control.																																																																														
<b>CO2:</b>	Design Object oriented databases for real time applications. CO3: Develop XML databases for web applications.																																																																														
<b>CO3:</b>	Design Mobile databases for mobile devices.																																																																														
<b>CO4:</b>	Apply intelligent rules in database development																																																																														
<b>CO5:</b>	Develop transaction processing systems with concurrency control.																																																																														
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<b>MODULE I</b>	<b>PARALLEL AND DISTRIBUTED DATABASES</b>	<b>9 Hours</b>																																																																													
Database System Architectures: Centralized and Client-Server Architectures – Server System Architectures – Parallel Systems- Distributed Systems – Parallel Databases: I/O Parallelism – Inter and Intra Query Parallelism – Inter and Intra operation Parallelism – Distributed Database Concepts - Distributed Data Storage – Distributed Transactions – Commit Protocols – Concurrency Control – Distributed Query Processing – Three Tier Client Server Architecture- Case Studies.																																																																															
<b>MODULE II</b>	<b>OBJECT AND OBJECT RELATIONAL DATABASES</b>	<b>9 Hours</b>																																																																													



Concepts for Object Databases: Object Identity – Object structure – Type Constructors – Encapsulation of Operations – Methods – Persistence – Type and Class Hierarchies – Inheritance – Complex Objects – Object Database Standards, Languages and Design: ODMG Model – ODL – OQL – Object Relational and Extended – Relational Systems : Object Relational features in SQL / Oracle – Case Studies.		
<b>MODULE III</b>	<b>XML DATABASES</b>	<b>9 Hours</b>
XML Databases: XML Data Model – DTD - XML Schema - XML Querying – Web Databases – JDBC – Information Retrieval – Data Warehousing – Data Mining.		
<b>MODULE IV</b>	<b>MOBILE DATABASES</b>	<b>9 Hours</b>
Mobile Databases: Location and Handoff Management - Effect of Mobility on Data Management - Location Dependent Data Distribution - Mobile Transaction Models - Concurrency Control - Transaction Commit Protocols- Mobile Database Recovery Schemes.		
<b>MODULE V</b>	<b>INTELLIGENT DATABASES</b>	<b>9 Hours</b>
Active databases – Deductive Databases – Knowledge bases – Multimedia Databases- Multidimensional Data Structures – Image Databases – Text/Document Databases- Video Databases– Audio Databases – Multimedia Database Design – Spatial Databases.		
		<b>TOTAL: 45 HOURS</b>
<b>REFERENCES:</b>		
1. Henry F Korth, Abraham Silberschatz and S. Sudharshan, “Database System Concepts”, Sixth Edition, McGraw Hill, 2011.		
2. C.J.Date, A.Kannan, S.Swamynathan, “An Introduction to Database Systems”, Eighth Edition, Pearson Education, 2006.		
3. R. Elmasri, S.B. Navathe, “Fundamentals of Database Systems”, Fifth Edition, Pearson Education/Addison Wesley, 2007.		
4. Thomas Cannolly and Carolyn Begg, “Database Systems, A Practical Approach to Design, Implementation and Management”, Third Edition, Pearson Education, 2007.		
5. Subramaniam, “Multimedia Databases”, Morgan Kauffman Publishers, 2008.		
6. Frank. P. Coyle, “XML, Web Services And The Data Revolution”, Pearson Education, 2012.		
7. <a href="https://www.geeksforgeeks.org/introduction-of-dbms-database-management-system-set-1/">https://www.geeksforgeeks.org/introduction-of-dbms-database-management-system-set-1/</a>		
8. <a href="https://www.javatpoint.com/dbms-tutorial">https://www.javatpoint.com/dbms-tutorial</a>		
9. <a href="https://www.tutorialspoint.com/dbms/index.htm">https://www.tutorialspoint.com/dbms/index.htm</a>		

<b>2002CA105</b>	<b>PYTHON PROGRAMMING</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>								
		<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>								
<b>PREREQUISITE:</b>													
1. Programming Basics													
<b>COURSE OBJECTIVES:</b>													
1. To introduce the basics of Python .													
2. To implement python programs with conditionals and loops													
3. Demonstrate the use of Python lists and dictionaries													
4. Describe and apply object-oriented programming methodology.													
<b>COURSE OUTCOMES:</b>													
On the successful completion of the course, students will be able to													
<b>CO1:</b>	Describe the basics of python programming												
<b>CO2:</b>	Develop the python programs using Conditional Statements.												
<b>CO3:</b>	Develop the python program using Lists, Tuples, Dictionaries												
<b>CO4:</b>	Develop the real time application using NumPy array concepts,												
<b>CO5:</b>	Develop the python programs using files and packages.												
<b>COs Vs POs MAPPING:</b>													
	<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
	<b>CO1</b>	3	3	3	-	3	-	3	-	-	-	-	-
	<b>CO2</b>	3	3	3	-	3	-	3	-	-	-	-	-
	<b>CO3</b>	3	3	3	-	3	-	3	-	-	-	-	-
	<b>CO4</b>	3	3	3	3	3	-	3	-	-	-	-	-
	<b>CO5</b>	3	3	3	-	3	-	3	-	-	-	-	-
<b>COs Vs PSOs MAPPING:</b>													
	<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>										
	<b>CO1</b>	3	-										
	<b>CO2</b>	3	3										
	<b>CO3</b>	3	3										
	<b>CO4</b>	3	3										
	<b>CO5</b>	3	-										
<b>COURSE CONTENTS:</b>													
<b>MODULE I</b>	<b>INTRODUCTION PYTHON</b>	<b>9 Hours</b>											
Introduction –Python –Interpreter-keywords and identifier-Data types-Variables-operators-Expression-Comments-list—statements-tuple assignment- operators-module--illustrative programs..													
<b>MODULE II</b>	<b>CONTROL FLOW AND FUNCTION</b>	<b>9 Hours</b>											
Conditionals- Boolean values and operators- conditional (if)-alternative (if-else),-chained conditional (if-elif-else); Iteration: state-while-for-break- continue- pass- functions- return values-parameters-local and global scope-function composition- recursion-Strings-string slices- immutability- string functions and methods- string module- Lists as arrays.													

<b>MODULE III</b>	<b>LISTS,TUPLES,DICTIONARIES</b>	<b>9 Hours</b>
Lists: list operations-list slices- list methods-list loop- mutability-aliasing-cloning lists-list parameters- Tuples: tuple assignment- tuple as return valued-Dictionaries-operations and methods-advanced list processing - list comprehension- Illustrative programs-selection sort- insertion sort,-Mergesort-histogram.		
<b>MODULE IV</b>	<b>NumPy</b>	<b>9 Hours</b>
NumPy- NumPy Array-NumPy Side Effects-Subsetting NumPy Arrays-2D NumPy Arrays-2D Arithmetic - Basic Statistics		
<b>MODULE V</b>	<b>FILES,MODULES AND PACKAGES</b>	<b>9 Hours</b>
Files and exception-text files- reading and writing files-format operator-command line arguments-errors and exceptions-handling modules-packages- Represent compound data using Python lists, tuples, dictionaries - word count- copy file.		
<b>TOTAL: 45 HOURS</b>		
<b>REFERENCES:</b>		
1. Allen B. Downey, ``Think Python: How to Think Like a Computer Scientist``, 2nd edition, Updated for Python		
2. Guido van Rossum and Fred L. Drake Jr, —An Introduction to Python – Revised and updated for Python 3.2, Network Theory Ltd., 2011.		
3. John V Guttag, —Introduction to Computation and Programming Using Python``, Revised and expanded Edition, MIT Press , 2013		
4. Robert Sedgewick, Kevin Wayne, Robert Dondero, —Introduction to Programming in Python: An Inter disciplinary Approach, Pearson India Education Services Pvt. Ltd., 2016.		
5. Timothy A. Budd, —Exploring Python, Mc-Graw Hill Education (India) Private Ltd.,, 2015.		

<b>2002CA106</b>	<b>SOFTWARE ENGINEERING AND PROJECT MANAGEMENT</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>3</b>	<b>0</b>	<b>0</b>	<b>3</b>

**PREREQUISITE:**

	1. Principles of Software Engineering
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**COURSE OBJECTIVES:**

	1. To introduce the basics of Python .
	2. To implement python programs with conditionals and loops
	3. Demonstrate the use of Python lists and dictionaries
	4. Describe and apply object-oriented programming methodology.

**COURSE OUTCOMES:**

On the successful completion of the course, students will be able to	
<b>CO1:</b>	Describe the different types of Software requirements and their techniques.
<b>CO2:</b>	Transfer the requirement model into the design model. CO3:Develop Project Planning for a given Project.
<b>CO3:</b>	Develop Project Scheduling for a given Project
<b>CO4:</b>	Develop the Object Oriented design and modeling activity in a CASE environment
<b>CO5:</b>	Describe the different types of Software requirements and their techniques.

**COs Vs POs MAPPING:**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CO1</b>	3	-	3	-	-	-	-	3	-	-	3	-
<b>CO2</b>	3	-	3	-	-	-	-	3	-	-	3	-
<b>CO3</b>	3	-	3	-	-	-	-	3	-	-	3	-
<b>CO4</b>	3	-	3	-	-	-	-	3	-	-	3	-
<b>CO5</b>	3	-	3	-	-	-	-	3	-	-	3	-
<b>CO6</b>	3	-	3	-	-	-	-	3	-	-	3	-

**COs Vs PSOs MAPPING:**

COs	PSO1	PSO2
<b>CO1</b>	-	-
<b>CO2</b>	-	-
<b>CO3</b>	-	-
<b>CO4</b>	-	-
<b>CO5</b>	-	-
<b>CO6</b>	-	-

**COURSE CONTENTS:**

<b>MODULE I</b>	<b>REQUIREMENT ANALYSIS</b>	<b>9 Hours</b>
Introduction: Software Engineering – Product and process – process models - Waterfall Life cycle model – Spiral Model – Prototype Model – fourth Generation Techniques – Agile methods. Requirement Analysis: Software Requirements Analysis and Specification – Software Requirements – Problem Analysis – Requirements Specification – Validation – Metrics – Summary.		

<b>MODULE II</b>	<b>SOFTWARE DESIGN AND TESTING</b>	<b>9 Hours</b>
Abstraction – Modularity – Software Architecture – Cohesion – Coupling – Various Design Concepts and notations – Real time and Distributed System Design – Coding – Programming Practice – Top-down and Bottom-up - Internal Documentation Verification – Code Reading –Code Inspection or Reviews – Unit Testing – Fundamentals –Functional Testing versus structural Testing Coding – Software Metrics Overview		
<b>MODULE III</b>	<b>SOFTWARE PROJECT PLANNING</b>	<b>9 Hours</b>
Business Case – Project selection and Approval – Project charter – Project Scope management: Scope definition and Project Scope management – Creating the Work Breakdown Structures – Scope Verification – Scope Control.		
<b>MODULE IV</b>	<b>PROJECT SCHEDULING AND PROCUREMENT MANAGEMENT</b>	<b>9 Hours</b>
Relationship between people and Effort: Staffing Level – Estimation, Effect of schedule Change on Cost – Degree of Rigor & Task set selector – Project Schedule – Schedule Control – CPM (Numericals) – Basic Planning Purchases and Acquisitions, Planning Contracting – Requesting Seller – Responses – Selecting Sellers – Out Sourcing: The Beginning of the outsourcing phenomenon – Types of outsourcing relationship – The realities of outsourcing – Managing the outsourcing relationship.		
<b>MODULE V</b>	<b>OBJECT ORIENTED SOFTWARE ENGINEERING</b>	<b>9 Hours</b>
Introduction-Defining Models-Requirement Process-Use Cases-Object Oriented Development Cycle- Overview of the Unified Modeling Language: UML Fundamentals and Notation-Object Oriented Analysis- Design-Implementation.		
		<b>TOTAL: 45 HOURS</b>
<b>REFERENCES:</b>		
1. Pankaj Jalote, “An Integrated Approach to Software Engineering”, Third Edition, Narosa Publications, 2011.		
2. Ian Sommerville, “Software engineering”, Ninth Edition, Pearson Education Asia, 2010.		
3. Roger S. Pressman, “Software Engineering – A Practitioner’s Approach”, Seventh Edition, Tata McGrawHill International Edition, 2009.		
4. Jacobson I., Object Oriented Software Engineering – A Use Case Driven Approach, Addison- Wesley, 2009.		
5. Software Engineering Project Management, Richard H. Thayer (Editor), Edward Yourdon, 2001, Wiley Publications		
6. <a href="https://www.tutorialspoint.com/software_engineering/index.htm">https://www.tutorialspoint.com/software_engineering/index.htm</a>		

<b>2002CA107</b>	<b>ADVANCED DATA STRUCTURES AND ALGORITHMS LABORATORY</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>0</b>	<b>0</b>	<b>4</b>	<b>2</b>

**PREREQUISITE:**

	1. C Programming
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**COURSE OBJECTIVES:**

	1. To develop skills in design and implementation of data structures and their applications.
	2. To learn and implement linear, nonlinear and tree data structures.
	3. To learn Set ADT and Graph data structures and its applications
	4. To study, implement and analyze the different sorting techniques.

**COURSE OUTCOMES:**

On the successful completion of the course, students will be able to	
<b>CO1:</b>	Work with basic data structures that are suitable for the problems to be solved efficiently.
<b>CO2:</b>	Design and implement linear, tree, and graph structures and its applications.
<b>CO3:</b>	Design various sorting techniques, its algorithm design and analysis.

**COs Vs POs MAPPING:**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CO1</b>	3	3	-	-	-	-	-	-	-	-	-	-
<b>CO2</b>	3	3	-	-	-	-	-	-	-	-	-	-
<b>CO3</b>	3	3	-	-	-	-	-	-	-	-	-	-
<b>CO4</b>	3	3	-	-	-	-	-	-	-	-	-	-
<b>CO5</b>	3	3	-	-	-	-	-	-	-	-	-	-

**COs Vs PSOs MAPPING:**

COS	PSO1	PSO2
<b>CO1</b>	2	-
<b>CO2</b>	2	-
<b>CO3</b>	2	-
<b>CO4</b>	2	-
<b>CO5</b>	2	-

**LIST OF EXPERIMENTS:**

	1. Create the sales report for M sales person and N products using arrays.
	2. Generate Student mark sheets using structures
	3. Stack ADT implementation with arrays and linked lists.
	4. Queue ADT implementation with arrays and linked lists
	5. List ADT implementation with arrays and linked lists.
	6. BST implementation,
	7. Implementation of Quick sort algorithm.
	8. Hashing implementation.
	9. Implementation of Shortest path algorithm.
	10. Sum of subset problem using backtracking

**REFERENCES:**

1. <i>Y. Langsam, M. J. Augenstein and A. M. Tenenbaum, "Data Structures using C", Pearson Education Asia, 2004.</i>
2. <i>Anany Levitin "Introduction to the Design and Analysis of Algorithms" Pearson Education 2003.</i>
3. <i>M. A. Weiss, "Data Structures and Algorithm Analysis in C++", Pearson Education Asia, 2013.</i>

<b>2002CA108</b>	<b>PYTHON PROGRAMMING LABORATORY</b>	<b>L</b>	<b>T</b>	<b>P</b>	<b>C</b>
		<b>0</b>	<b>0</b>	<b>4</b>	<b>2</b>

**PREREQUISITE:**

	1. C Programming
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**COURSE OBJECTIVES:**

	1. To write, test, and debug simple Python programs
	2. To implement Python programs with conditionals and loops.
	3. Use functions for structuring Python programs
	4. Represent compound data using Python lists, tuples, dictionaries
	5. Read and write data from/to files in Python.

**COURSE OUTCOMES:**

On the successful completion of the course, students will be able to	
<b>CO1:</b>	Write, test, and debug simple Python programs
<b>CO2:</b>	Develop the python programs using Conditional Statements.
<b>CO3:</b>	Develop the python programs using sorting.
<b>CO4:</b>	Develop the python program using Lists
<b>CO5:</b>	Develop the python programs using files.
<b>CO6:</b>	Develop the python program for regression and probability problems.

**COs Vs POs MAPPING:**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CO1</b>	3	3	3	-	3	-	-	-	-	-	-	-
<b>CO2</b>	3	3	3	-	3	-	-	-	-	-	-	-
<b>CO3</b>	3	3	3	-	3	-	-	-	-	-	-	-
<b>CO4</b>	3	3	3	-	3	-	-	-	-	-	-	-
<b>CO5</b>	3	3	3	-	3	-	-	-	-	-	-	-

**COs Vs PSOs MAPPING:**

COs	PSO1	PSO2
<b>CO1</b>	3	-
<b>CO2</b>	3	3
<b>CO3</b>	3	3
<b>CO4</b>	3	3
<b>CO5</b>	3	-

**LIST OF EXPERIMENTS:**

11. Compute the GCD of two numbers
12. Find the square root of a number (Newton,,s method)
13. Exponentiation (power of a number)
14. Find the maximum of a list of numbers
15. Linear search and Binary search
16. Selection sort, Insertion sort
17. Merge sort



18. First n prime numbers
19. Multiply matrices
20. Programs that take command line arguments (word count)
21. Find the most frequent words in a text read from a file 12. Implementation of linear regression and probability concepts.

**REFERENCES:**

1. Prof.A.Hema, "Python Programming Laboratory Manual"
2. Guido van Rossum and Fred L. Drake Jr, —An Introduction to Python – Revised and updated for Python 3.3.2, Network Theory Ltd., 2011.
4. John V Guttag, —Introduction to Computation and Programming Using Python,,,,, Revised and expanded Edition, MIT Press , 2013
5. Robert Sedgewick, Kevin Wayne, Robert Dondero, —Introduction to Programming in Python: An Inter-disciplinary Approach, Pearson India Education Services Pvt. Ltd., 2016.
6. Timothy A. Budd, —Exploring Python, Mc-Graw Hill Education (India) Private Ltd., 2015.
7. <a href="http://greenteapress.com/wp/think-python.html">http://greenteapress.com/wp/think-python.html</a>